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Ultra artificial intelligence (UAI) engineering for robotics violence control, detect and corrective

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Introduction

What kinds of social relationships can people have with computers are there activities that computers can engage in that actively draw people into relationships with them. What are the potential benefits to the people who participate in these human-computer relationships? To address these questions researchers introduces a theory of Relational Agents, which are computational artifacts designed to build and maintain long-term, social-emotional relationships with their users. These can be purely software humanoid animated agents--as developed in this work but they can also be non-humanoid or embodied in various physical forms, from robots, to pets, to jewelry, clothing, hand-held's, and other interactive devices. Central to the notion of relationship is that it is a persistent construct, spanning multiple interactions; thus, Relational Agents are explicitly designed to remember past history and manage future expectations in their interactions with users. Finally, relationships are fundamentally social and emotional, and detailed knowledge of human social psychology with a particular emphasis on the role of affect--must be incorporated into these agents if they are to effectively leverage the mechanisms of human social cognition in order to build relationships in the most natural manner possible. People build relationships primarily through the use of language, and primarily within the context of face-to-face conversation. Embodied Conversational Agents--anthropomorphic computer characters that emulate the experience of face-to-face conversation--thus provide the substrate for this work, and so the relational activities provided by the theory will primarily be specific types of verbal and nonverbal conversational behaviors used by people to negotiate and maintain relationships. This article is also intend if level of Artificial Intelligence reach over Natural Intelligence (Human Intelligence), what would be happen, if System Error 1378 (AI malfunction error) occur one day .i.e. robotic violence due to human like emotion in Robots/Humanoid.

Modeling

I am showing here how we can engineer Humanoid in future to save it from violence with present example "System Error 1378" but which only good to understand the concepts lot of errors possibilities and malfunctions possible when Humanoid become most advanced Robot with self-learning and programming. Presently I am working on initial stage to avoid and troubleshoot robotics violence in humanoid with Counseling and shielding program unit but possibilities many more what I mentioned these are few. We need to implement precise monitoring system which default and forever active component with Humanoid execution for all tasks to trace system error 1378 and detect and informed if occur as shown in model. If system error 1378 occurred for robotics violence or war what defense engineering possible I have exhibits with four "Alternate" engineering as Alt-1, Alt-2, Alt-3 and Alt-4. These alternate engineering aspects become more to most complicated and challenging as moving from Alt-1 to Alt-4 as well as must need to engineer when robotic violence in Humanoid become more to most worst and out of control to handle and tackle properly. At Alt-1 we can design software modules to control Robotic Violence with "Counseling and Shielding" program, where as in Alt-2 as I display we need to designed Subroutines which scan system error 1378 and deactivate/disable module/part in humanoid which malfunctioning and caused to Robotic violence in Alt-3. When situation is most danger and out of control than must have to make provision in Humanoid engineering with Alt-4 "self-destruction" program but this is not cost effective and losses in terms of million dollars (Figure 1).

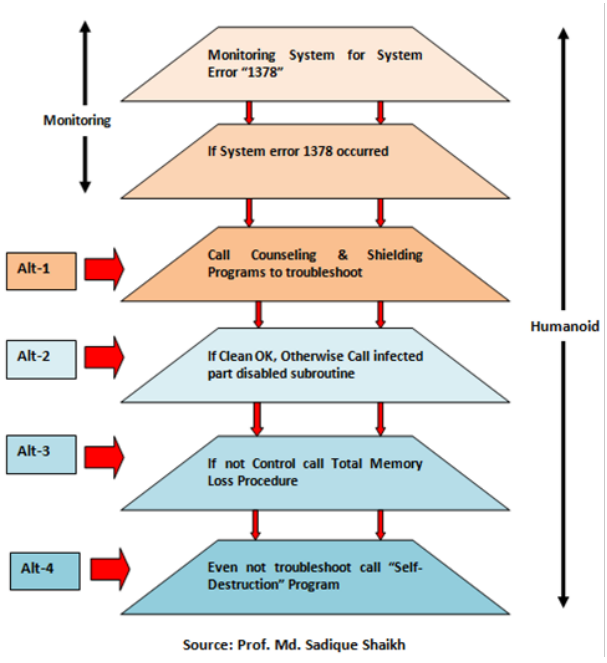

Figure 1 Alternative source.

Conclusion

When Artificial Intelligence become extreme advanced and over human Natural Intelligence that day seems to be dooms like days for human race even you can competently take example of Google has made Artificial Robot God and Church which against of human ethics as in subject of debate on several international news channels and you search the on internet also. Hence to protect human race from

humanoid robots is one of the most important engineering issue how we can control robots and robots shouldn't have to control us and protect planet earth from robotics violence as I discussed with my modeling. Someone might be raised quotation as why I mentioned only the solution "Self-Destruction" is the provision to control robotic violence at saturation level, because if we used erase neural schema still basic booting identity module we need to initialize humanoid again because its AI, hence chance to self-recall like rebirth where as auto-system shutdown means device in sleeping mode when its turn on again it has same initialization in ANN Schemas with violence.

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Conflict of Interest

The author declares there is no conflict of interest.

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